

## Qualifications of a Counselor.

One of the most important things for a good and successful camp is a good counselor. Such a counselor should be able to carry responsibility, have a mature judgment and emotional stability. Her health, general appearance, and common courtesy should be such that she would be able to go anywhere and be admired.

A very important factor of a good counselor is loyalty. This means she must not only be loyal to the director but also to the camp and the rest of the staff. A way of showing loyalty and appreciation of her camp a counselor should be careful of her actions when she is out, because all she does reflects on <sup>her</sup> camp.

When a counselor comes to camp she should be ready to settle down and enter into the new life and forget her own desires and the life she left behind. If any adjustments are to be made contrary to what she expected she should have the ability to organize herself accordingly.

Often a counselor becomes entirely responsible for a few campers. She should then assume a sense of mothership over her care, that is look after their health, manners, courtesies, tidiness, laundry and so forth.



● She should put the needs of her campers before her own and know how to deal with difficult campers and homesickness.

Usually every counselor has charge of, or is assistant of some special group. She should have good skill, knowledge and up-to-date methods of the common campcraft which concerns her. Keeping records that show improvement and ability is a good thing for a counselor to do. It gives her a keener interest in her campers and makes the camper have more interest in camp activities. A counselor should always ● be thoughtful of camp equipment whether it is some that is needed for her own special field of activity or that which is used for the camp generally.

Several times during the stay at camp the director has a counselors meeting. She expects each counselor to take a constructive participation in the meeting, to give original ideas, and to co-operate in talking over the campers.

● A counselor should be co-operative with other counselors and help them if they are putting on any entertainment or are having trouble with difficult campers. She should mix with the other counselors and have tolerance to their views. 601



To add to the success of a  
camp a counselor should have  
a sense of humour, personality  
and self-confidence in her work.



## Baggage.

1. Before campers arrive have alphabetical list of campers with cabin numbers beside - column to check each piece as it arrives.
2. Remove checks from luggage as it arrives from. Write camper name on back & cabin no. on luggage. In pencil on back as tag & back. Check arrival on list.
3. Receive stub from counsellor in charge on train. Camper's name on stub. Match with checks to see if any luggage missing.
4. Return to camp with <sup>list of</sup> all missing check & stubs & locate the owner to find if luggage arrived with out check removed or if she still has the stub.
5. Follow this' any missing pieces everyday, until they arrive. Let station man to take them back to point of departure.
6. 2 people work on baggage. 1 removes checks & calls name & other has list & calls cabin no. to 1<sup>st</sup> who marks on trunk, etc.
7. At 1<sup>st</sup> opportunity after bag. distributed ask if any pieces are missing.

Person in charge of baggage have it as season's job.



## Departure.

All hand luggage & small things should be labeled. Cabins left in order & unless clear something is left behind. Return with everything brought. Everything packed in trunk that can go on ahead of time.

Packed & labeled with label up.

Dunnage bags ready & labeled before break. Take hand luggage to dock before "11".

Canoe lists. 3 in canoe

Collect tickets & have name on them.

Destination - how many pieces? - what kind? Space for those travelling by car.

Tell Station Agent know how many checks needed all to - get it & where each baggage is going. If person hasn't ticket get it while checks are obtained. Before trunks picked up - see properly labeled & are ready to be taken. People in charge of 3. go to station with 15<sup>th</sup> load. Each piece checked. Tear stub off & name it.

Baggage not to be checked in red pencil. Make a note of any thing going by car, etc. - Name & destination. Take tickets on 15<sup>th</sup> trip. Before returning to camp count checks needed for last day. On day of departure ready & picked up. Go with dunnages & repeat each piece as before. When everyone on train hand over stubs to person in charge. Find out what time men want to pick up luggage.



## Counselor's Letter Writing

Counselor letters usually too long. Short & vivid letter.

Awkward constructions.

Use "we" & "you" in letters to parents. You are representing director, other counselors & campers.

Do not involve camp director.



## Camp Education.

1. Weiner Roast. Corn Boil.

2. Games Night - Filled or

Woods (stolen fires

twisting sails

Paper chase)

Olympic meet.

Basic principle - arrange affairs so that campers have new experiences, new ideas or re-arrangement of old ideas. Give them something they have not had. First few days at camp, associating with others, after that more thought needed. Make thing worthwhile.

3. Sawn paddle.

a. Definite plan

b. Atmosphere. Introduce new conceptions.

c. Take breakfast out.

4. Star Barge - Not isolated event.

Have campers build raft. On top of planking old sails, potato bags, flour sacks, etc. Then ground sheets, blankets & pillows. In pyjamas. Raft large. Shift sleep out. D.B. - 2 punts with boards across very stable. Perhaps 6 on a raft. If adults could sleep out.

5. Sleeping in canoes. Shift. Tie pointers of group of canoes together.

6. Night fire - guard all night. All campers. Shift? On rock or hill.

7. Indoor programmes -

Track Track Meet

Folk dancing

Square " etc.



8. Lotillas. Depends on person all.  
First one usually fun. After that  
spontaneous, have a nucleus of 2 or  
3 go out & others join if they want.  
Canoes decorated - large fire quite  
close to shore, paddled around in ring  
- songs. Fleet of aeroplanes.

Swan - 2 canoes with boards across  
ferry and scene. Songs. Cleopatra  
Barge. Pirates - 2 canoes & boards - pirate dance, etc.

9. Blue moon night. Things they would  
do once in a blue moon - away from  
camp - bayrides, etc. Stay up late,  
special food, etc, stay up late, special  
food, etc.

10. Switch-back hike - 1 group hike.  
2<sup>nd</sup> paddle, switch on return. Lunch perhaps.

11. Towers & Teas - Hunt for tea. Sand-  
wiches, etc being on trees.

12. Rubber Booting - whole day take  
lunch - shallow stream. Paddler & others explore.

13. Progressive Meal - Samples divided  
into groups. One set to do cooking  
with courses at diff. spots. Next set  
out & go from one to next.

14. Failing picnics, sailing teas, riding teas, etc.

15. Fun school picnic. Minister, wife,  
large families, all dressed up - Races, games  
in the dell, prizes. Older people will enjoy it.

16. Hostesses - entertain another group.  
Other guests. For slacks - send p. corsages - formal  
invitation, etc. N.B. earlier in evening or too excited.

17. Sleep out on shore or outside, etc.



## Organization of Corn Roast

Marshmallow "

Weiner "

Steak fries, etc.

Cover routine details before hand.

1. Dictation to be consulted or person in charge of food. Arrange what is to be done in case of rain.

2. Committee of campers.

(A) See to food ahead of time - e.g. corn husk, split, butter, rolls, etc.

N.B. Not not call kitchen.

(B) In charge of serving.

3. Fire builders, keepers & putter-outers. 2 or 3.

(A) Build before darkness falls - supply of wood in suitable place.

(B) During program no fuss or interruption.

4. Kitchen, person or group respons. for program.

Varieties :- (A) songs & challenges. One of the most suitable types for roast. Watch challenges carefully. "Gibson Rec. Prog. for Camps".

(b) campfire plays - drama element.

Short plays. Dialogs - plays - Indian legend.

Modern dancing on beach. Radio skits.

(C) Instruments - Ukuleles, mouth organs - new songs heard.

(b) Discussion - adult camp

(c) Inspirational program. Requires

atmosphere - Moonlight, calm water, sheltered. Someone singing on water - good voice - violin from high rock, story-teller - talent, voice, real story. Group singing - choose song carefully "cuddling tongues of flame", star songs, lullaby etc.



5. ~~Fluor~~ -

(A) Campers assigned to def. duty.

(b) Campers follow each other around in obvious order. e.g. Corn - paper napkins, bowl of melted butter, salt & pepper followed by waste paper basket later.

6. Clean-up squad.

Same committee.

File, etc.

Reach to finish things - little details apt to slip after major part over.